



IV Spotkanie
Użytkowników



Minecraft i QGIS, kiedy Gracz spotyka GISowca

Michał Pilarski





Kilimanjaro

5895 m n.p.m



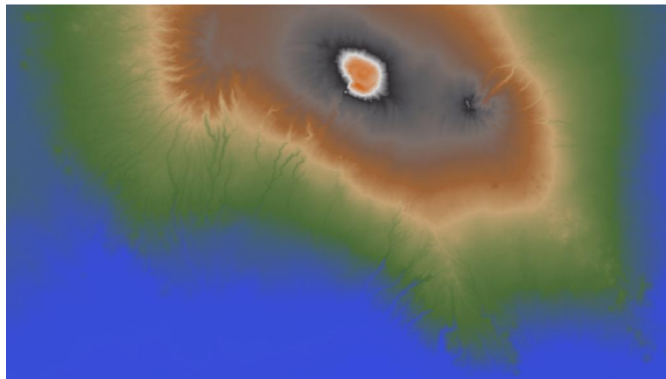
Format: **GeoTiff**

Total size: **2.77 MB**

CRS: **WGS84**

Pixel Size: ~ **100 m x 100 m**

Resolution in pixels: **1200 x 1200**





Tools



Tool Settings

Layers



Edit Dimension Properties

General Theme Caves, Caverns and Chasms

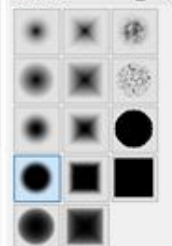
These are the default terrain types and layers used in the terrain to the default by right-clicking with a terrain type.

Terrain Layers	
Level	Terrain type
-64	Water
-50	Grass
-40	Moss
-30	Sand
-20	Red Sand
-10	Dirt
0	Granite
10	Rock
20	Basalt
30	Blackstone
40	Deep Snow
50	Lava
60	Magma

Default water level: -64

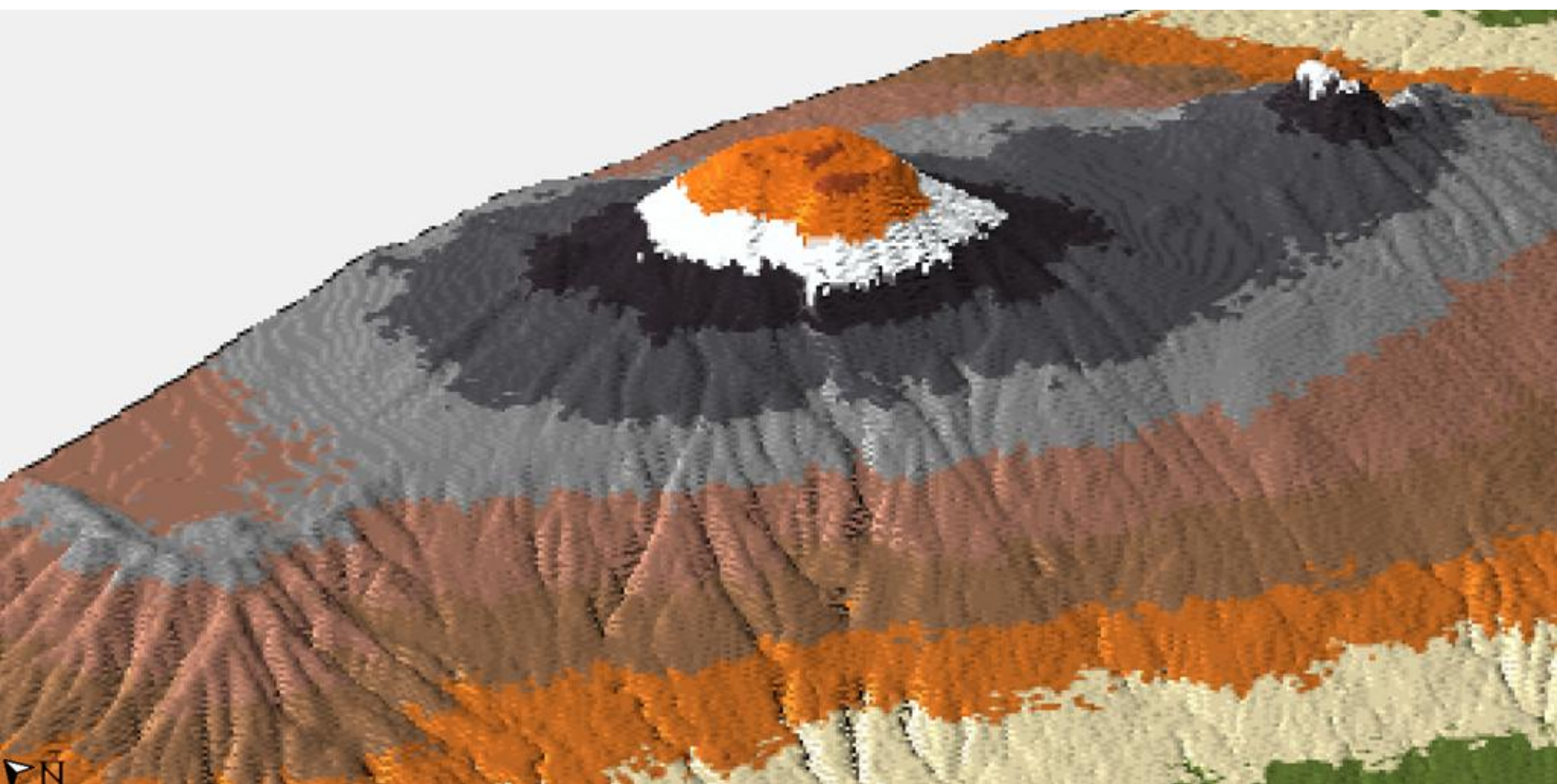
☒ beaches

Brushes



Brush Settings





QGIS



5,880

645

meters

Minecraft



+60

-60

blocks level

~ 50 m

~ 100 m

~ 100 m



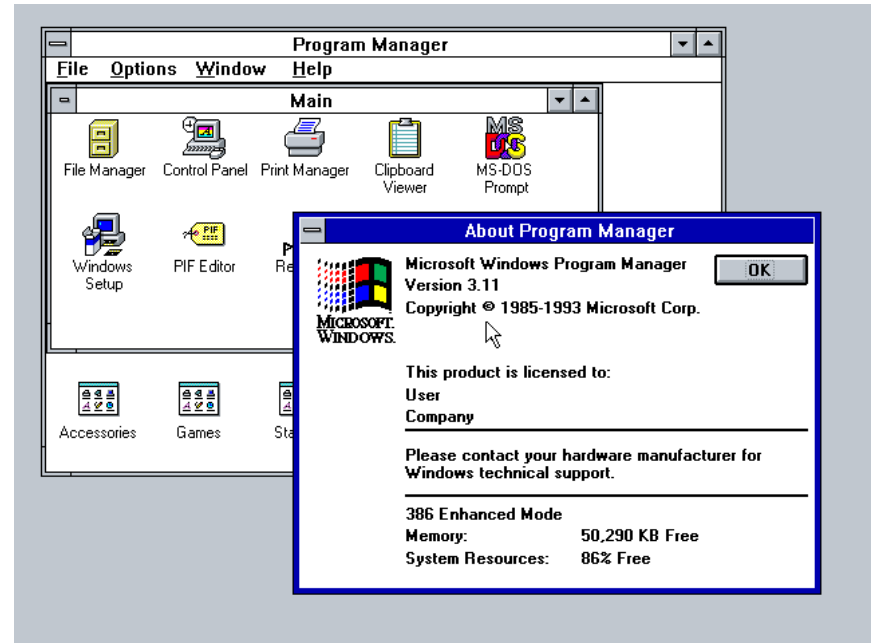


```
C:\ Command Prompt
Microsoft Windows [Version 10.0.19045.5854]
(c) Microsoft Corporation. All rights reserved.

C:\Users\USER>dir
Volume in drive C has no label.
Volume Serial Number is 346F-4F89

Directory of C:\Users\USER

06/03/2025  09:20 PM    <DIR>          .
06/03/2025  09:20 PM    <DIR>          ..
07/24/2024  06:54 PM    <DIR>          .bito
12/17/2024  11:29 PM    <DIR>          .cache
08/08/2024  07:09 PM    <DIR>          .codegpt
04/15/2025  10:37 PM    <DIR>          .codeium
05/27/2024  03:10 PM    <DIR>          .conda
05/27/2024  03:08 PM    68 .condarc
04/15/2025  09:10 PM    <DIR>          .cursor
12/02/2024  10:53 PM    <DIR>          .dbt
05/27/2024  05:43 PM    <DIR>          .designer
```



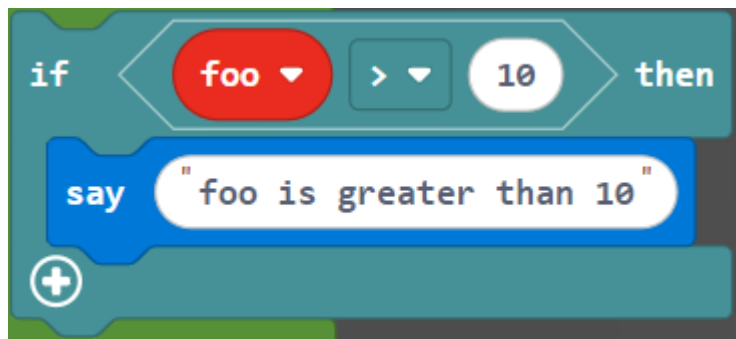


PYTHON LIST METHODS

  	<code>.append()</code>	   
  	<code>.clear()</code>	
  	<code>.copy()</code>	  
  	<code>.count()</code>	2
  	<code>.index()</code>	2
  	<code>.insert(1, )</code>	   
  	<code>.pop(2)</code>	
  	<code>.remove()</code>	 
  	<code>.reverse()</code>	  



```
if foo > 10:  
    print("foo is greater than 10")
```





Dziękuję





Position: 398, 54, 157
Days played: 0





Position: 444, 25, 166

Days played: 0



Search... 

★ BASIC

👤 PLAYER

📦 BLOCKS

🐾 MOBS

🧑 AGENT

🔧 GAMEPLAY

📍 POSITIONS

🔄 LOOPS

⚙️ LOGIC

☰ VARIABLES

📊 MATH

⊕ EXTENSIONS

▼ ADVANCED

on start

repeat 5 times

do

spawn animal



at

~

0

~

0

~

0



Search... 

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🐾 MOBS

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🔄 LOOPS

🔗 LOGIC

☰ VARIABLES

📊 MATH

⊕ EXTENSIONS

▼ ADVANCED

```
1 for index in range(5):  
2     mobs.spawn(CHICKEN, pos(0, 0, 0))
```

